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V Semester B.C.A. Degree Examination, March/April - 2021 PROGRAMMING WITH PYTHON Regular/Repeaters

Time: 3 Hours

Maximum Marks: 80

41 EQ4 (TO40)

Instructions to Candidates:

- 1. All sections are compulsory.
- 2. Give examples and syntax wherever necessary.

SECTION-A

Answer the following questions.

 $(10 \times 2 = 20)$

- 1. a) Define python.
 - b) Name Data types in python with examples.
 - c) Define List and dictionaries with example.
 - d) Mention the task of Software Quality Assurance group.
 - e) What are Assertions.
 - f) Define Testing. Mention types of testing.
 - g) What is Regular Expression?
 - h) Name any two Tkinter widgets with example.
 - i) What is Cursor?
 - j) Define commit and rollback.

SECTION-B

Answer any four of the following questions.

 $(4 \times 5 = 20)$

- 2. Explain any five python features.
- 3. Explain any five string methods wiht an example.
- 4. What is Exception handling? Write a python Program to demonstrate exception handling.
- 5. Explain any five Meta characters with respective regular expressions in python.
- **6.** Write steps for database connectivity in Python.

P.T.O.



SECTION-C

Answer any four of the following questions.

 $(4 \times 10 = 40)$

- 7. a) Explain if and if else statements in python with example.
 - b) What is recursion? Write a python program to calculate factorial of a given no using recursion.
- 8. What is Tuple? Explain any 5 built in sunction of tuple with example.
- 9. Explain the terms with respective python
 - a. Object and class
 - b. Inheritance
 - c. Encapsulation
 - d. Information Hiding.
- 10. Explain any 5 python widgets related to GUI.
- 11. Write a python program to insert and display the Employee details in the database. (Empid, empname, empaddress).



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V Semester B.C.A. 4 Degree Examination, March/April - 2021 SOFTWARE ENGINEERING

(Regular/Repeaters)

Time: 3 Hours

Maximum Marks: 80

Instructions to Candidates:

1.

2. Draw neat diagram wherever necessary.

Answer all Sections.

3. Give examples wherever needed.

SECTION-A

1. Answer the following questions.

 $(10 \times 2 = 20)$

- a) Mention any two key challenges of Software.
- b) Define requirements engineering. Name any two requirements.
- c) Define MYTH. Name any two types of myth.
- d) Define requirement validation.
- e) Mention uses of Use-Case diagram.
- f) Define mapping. State any one use of it?
- g) Define UML.
- h) Define debugging.
- i) Define RMMM.
- j) Define Software Quality.

SECTION-B

Answer FOUR questions.

 $(4 \times 5 = 20)$

- 2. Explain Software Engineering layers with neat diagram.
- 3. Explain user requirements in detail with examples.
- 4. Explain the steps to conduct component level design.
- 5. Explain Function based metrics with example.
- 6. Explain Six Sigma method of Software Engineering.

P.T.O.



SECTION-C

	Ans	wer any FOUR questions.	$(4 \times 10 = 40)$
7.	Exp	lain BOEHM Spiral Model with neat diagram? State its advantages and	l disadvantages.
8.	a)	Explain Context Model of ATM System.	(5)
	b)	Explain data-flow model of insulin pump.	(5)
			(5+5=10)
9.	a)	Explain Golden rules.	(5)
	b)	Explain design evaluation.	(5)
			(5+5=10)
10.	Def	ine Integration testing. Explain types of Integration testing.	
11.	a)	Explain Formal Technical reviews.	(5)
	b)	Explain risk identification with example.	(5)
			(5+5=10)